

Make Your Own Bingo!

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Safety First!

Before you print all your bingo cards, please print a test page to check they come out the right size and color. Your bingo cards start on Page 3 of this PDF.

If your bingo cards have words then please check the spelling carefully.

If you need to make any changes go to mfbc.us/e/vgxjue3

Play

Once you've checked they are printing correctly, print off your bingo cards and start playing! On the next page you will find the "Bingo Caller's Card" - this is used to call the bingo and keep track of which words have been called. Your bingo cards start on Page 3.

Virtual Bingo

Please do not try to split this PDF into individual bingo cards to send out to players. We have tools on our site to send out links to individual bingo cards. For help go to myfreebingocards.com/virtual-bingo.

Help

If you're having trouble printing your bingo cards or using the bingo card generator then please go to <https://myfreebingocards.com/fag> where you will find solutions to most common problems.

Share

[Pin these bingo cards](#) on Pinterest, [share on Facebook](#), or post this link: mfbc.us/s/vgxjue3

Edit and Create

To add more words or make changes to this set of bingo cards go to mfbc.us/e/vgxjue3

Go to myfreebingocards.com/bingo-card-generator to create a new set of bingo cards.

Legal

The terms of use for these printable bingo cards can be found at myfreebingocards.com/terms.

Have Fun!

If you have any feedback or suggestions, drop us an email on hello@myfreebingocards.com.

Bingo Caller's Card

Use your Bingo Caller's Card to call the bingo and keep track of which words you have already called.

Print two copies of the caller's card. Cut one copy up, fold the squares in half, and put them in a hat. To call the bingo, pull a square out of the hat, unfold it and read it out.

When you have called a word/number, tick it off on the second copy of the caller's card. You can use the second copy of the caller's card to check if a player has a winning card during a game.

CAMPING	DOLPHIN DIVES	META KILL	FLOOR LOOT OR GULAG KILL	DRIVES VEHICLE	DOES SOMETHING DUMB	OFF META KILL
USES BUY STATION	USES KILLSTREAK	COLLECTS LOADOUT DROP	POPS MUNITIONS BOX	VEHICLE KILL	TOXIC PLAYS OR COMMS	IN THE GAS
1ST PLACE	HEARS PROXY CHAT	USES ZIPLINE	OPENS OR CLOSES DOOR	USES PARACHUTE	ACTIVATES OR COMPLETES CONTRACT	HAS \$20K CASH
GETS 5 KILLS	COMPLETES SELF REVIVE	LETHAL EQUIPMENT KILL OR FINISH	USES HEARTBEAT SENSOR			

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TOXIC PLAYS OR COMMS	CAMPING	IN THE GAS	DOES SOMETHING DUMB	OFF META KILL
HAS \$20K CASH	OPENS OR CLOSES DOOR	USES BUY STATION	META KILL	COMPLETES SELF REVIVE
USES HEARTBEAT SENSOR	DOLPHIN DIVES	USES PARACHUTE	ACTIVATES OR COMPLETES CONTRACT	USES ZIPLINE
FLOOR LOOT OR GULAG KILL	1ST PLACE	HEARS PROXY CHAT	VEHICLE KILL	GETS 5 KILLS
DRIVES VEHICLE	COLLECTS LOADOUT DROP	POPS MUNITIONS BOX	LETHAL EQUIPMENT KILL OR FINISH	USES KILLSTREAK

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USES BUY STATION	LETHAL EQUIPMENT KILL OR FINISH	OPENS OR CLOSES DOOR	TOXIC PLAYS OR COMMS	FLOOR LOOT OR GULAG KILL
HAS \$20K CASH	DOLPHIN DIVES	POPS MUNITIONS BOX	USES HEARTBEAT SENSOR	DOES SOMETHING DUMB
USES ZIPLINE	GETS 5 KILLS	COLLECTS LOADOUT DROP	ACTIVATES OR COMPLETES CONTRACT	HEARS PROXY CHAT
COMPLETES SELF REVIVE	CAMPING	USES PARACHUTE	1ST PLACE	IN THE GAS
OFF META KILL	DRIVES VEHICLE	USES KILLSTREAK	META KILL	VEHICLE KILL

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POPS MUNITIONS BOX	META KILL	USES BUY STATION	GETS 5 KILLS	HEARS PROXY CHAT
USES KILLSTREAK	DOES SOMETHING DUMB	VEHICLE KILL	CAMPING	USES PARACHUTE
DOLPHIN DIVES	LETHAL EQUIPMENT KILL OR FINISH	TOXIC PLAYS OR COMMS	ACTIVATES OR COMPLETES CONTRACT	OPENS OR CLOSES DOOR
DRIVES VEHICLE	USES HEARTBEAT SENSOR	1ST PLACE	FLOOR LOOT OR GULAG KILL	USES ZIPLINE
OFF META KILL	IN THE GAS	HAS \$20K CASH	COMPLETES SELF REVIVE	COLLECTS LOADOUT DROP

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USES PARACHUTE	IN THE GAS	USES HEARTBEAT SENSOR	COMPLETES SELF REVIVE	LETHAL EQUIPMENT KILL OR FINISH
ACTIVATES OR COMPLETES CONTRACT	META KILL	OFF META KILL	USES ZIPLINE	USES BUY STATION
TOXIC PLAYS OR COMMS	POPS MUNITIONS BOX	VEHICLE KILL	DOLPHIN DIVES	COLLECTS LOADOUT DROP
GETS 5 KILLS	FLOOR LOOT OR GULAG KILL	DOES SOMETHING DUMB	USES KILLSTREAK	HAS \$20K CASH
OPENS OR CLOSES DOOR	CAMPING	HEARS PROXY CHAT	1ST PLACE	DRIVES VEHICLE

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IN THE GAS	COMPLETES SELF REVIVE	USES PARACHUTE	DOLPHIN DIVES	1ST PLACE
FLOOR LOOT OR GULAG KILL	USES BUY STATION	OPENS OR CLOSES DOOR	ACTIVATES OR COMPLETES CONTRACT	USES KILLSTREAK
VEHICLE KILL	CAMPING	USES ZIPLINE	HAS \$20K CASH	HEARS PROXY CHAT
DOES SOMETHING DUMB	COLLECTS LOADOUT DROP	META KILL	GETS 5 KILLS	TOXIC PLAYS OR COMMS
DRIVES VEHICLE	USES HEARTBEAT SENSOR	POPS MUNITIONS BOX	LETHAL EQUIPMENT KILL OR FINISH	OFF META KILL

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IN THE GAS	CAMPING	TOXIC PLAYS OR COMMS	DOES SOMETHING DUMB	VEHICLE KILL
COLLECTS LOADOUT DROP	OPENS OR CLOSES DOOR	DOLPHIN DIVES	LETHAL EQUIPMENT KILL OR FINISH	USES BUY STATION
META KILL	1ST PLACE	POPS MUNITIONS BOX	OFF META KILL	HEARS PROXY CHAT
FLOOR LOOT OR GULAG KILL	USES HEARTBEAT SENSOR	USES PARACHUTE	USES ZIPLINE	HAS \$20K CASH
GETS 5 KILLS	USES KILLSTREAK	COMPLETES SELF REVIVE	ACTIVATES OR COMPLETES CONTRACT	DRIVES VEHICLE

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USES ZIPLINE	COLLECTS LOADOUT DROP	OFF META KILL	USES HEARTBEAT SENSOR	VEHICLE KILL
DRIVES VEHICLE	USES BUY STATION	OPENS OR CLOSES DOOR	DOES SOMETHING DUMB	HEARS PROXY CHAT
DOLPHIN DIVES	POPS MUNITIONS BOX	HAS \$20K CASH	ACTIVATES OR COMPLETES CONTRACT	META KILL
IN THE GAS	LETHAL EQUIPMENT KILL OR FINISH	GETS 5 KILLS	1ST PLACE	USES PARACHUTE
TOXIC PLAYS OR COMMS	FLOOR LOOT OR GULAG KILL	COMPLETES SELF REVIVE	USES KILLSTREAK	CAMPING

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USES ZIPLINE	TOXIC PLAYS OR COMMS	FLOOR LOOT OR GULAG KILL	HAS \$20K CASH	1ST PLACE
COLLECTS LOADOUT DROP	USES PARACHUTE	ACTIVATES OR COMPLETES CONTRACT	IN THE GAS	COMPLETES SELF REVIVE
USES BUY STATION	POPS MUNITIONS BOX	META KILL	DOLPHIN DIVES	DOES SOMETHING DUMB
USES KILLSTREAK	CAMPING	VEHICLE KILL	HEARS PROXY CHAT	OFF META KILL
GETS 5 KILLS	DRIVES VEHICLE	OPENS OR CLOSES DOOR	LETHAL EQUIPMENT KILL OR FINISH	USES HEARTBEAT SENSOR

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FLOOR LOOT OR GULAG KILL	GETS 5 KILLS	LETHAL EQUIPMENT KILL OR FINISH	USES HEARTBEAT SENSOR	ACTIVATES OR COMPLETES CONTRACT
IN THE GAS	COMPLETES SELF REVIVE	DOES SOMETHING DUMB	HEARS PROXY CHAT	TOXIC PLAYS OR COMMS
POPS MUNITIONS BOX	META KILL	USES ZIPLINE	DOLPHIN DIVES	OPENS OR CLOSES DOOR
USES KILLSTREAK	DRIVES VEHICLE	OFF META KILL	COLLECTS LOADOUT DROP	HAS \$20K CASH
1ST PLACE	USES BUY STATION	CAMPING	VEHICLE KILL	USES PARACHUTE

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USES PARACHUTE	USES HEARTBEAT SENSOR	OFF META KILL	CAMPING	COLLECTS LOADOUT DROP
OPENS OR CLOSES DOOR	DRIVES VEHICLE	DOLPHIN DIVES	ACTIVATES OR COMPLETES CONTRACT	1ST PLACE
LETHAL EQUIPMENT KILL OR FINISH	VEHICLE KILL	TOXIC PLAYS OR COMMS	GETS 5 KILLS	USES BUY STATION
HEARS PROXY CHAT	USES ZIPLINE	IN THE GAS	USES KILLSTREAK	COMPLETES SELF REVIVE
HAS \$20K CASH	POPS MUNITIONS BOX	FLOOR LOOT OR GULAG KILL	DOES SOMETHING DUMB	META KILL

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CAMPING	USES KILLSTREAK	TOXIC PLAYS OR COMMS	ACTIVATES OR COMPLETES CONTRACT	DOES SOMETHING DUMB
META KILL	FLOOR LOOT OR GULAG KILL	IN THE GAS	LETHAL EQUIPMENT KILL OR FINISH	USES BUY STATION
DRIVES VEHICLE	USES ZIPLINE	OFF META KILL	VEHICLE KILL	HEARS PROXY CHAT
OPENS OR CLOSES DOOR	POPS MUNITIONS BOX	USES HEARTBEAT SENSOR	COLLECTS LOADOUT DROP	USES PARACHUTE
1ST PLACE	DOLPHIN DIVES	COMPLETES SELF REVIVE	HAS \$20K CASH	GETS 5 KILLS

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OPENS OR CLOSES DOOR	DRIVES VEHICLE	META KILL	CAMPING	DOLPHIN DIVES
GETS 5 KILLS	LETHAL EQUIPMENT KILL OR FINISH	HAS \$20K CASH	USES KILLSTREAK	DOES SOMETHING DUMB
HEARS PROXY CHAT	USES BUY STATION	ACTIVATES OR COMPLETES CONTRACT	VEHICLE KILL	USES ZIPLINE
IN THE GAS	USES PARACHUTE	TOXIC PLAYS OR COMMS	FLOOR LOOT OR GULAG KILL	COLLECTS LOADOUT DROP
1ST PLACE	POPS MUNITIONS BOX	OFF META KILL	USES HEARTBEAT SENSOR	COMPLETES SELF REVIVE

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USES BUY STATION	VEHICLE KILL	COMPLETES SELF REVIVE	FLOOR LOOT OR GULAG KILL	GETS 5 KILLS
LETHAL EQUIPMENT KILL OR FINISH	COLLECTS LOADOUT DROP	DOES SOMETHING DUMB	USES ZIPLINE	META KILL
OPENS OR CLOSES DOOR	USES HEARTBEAT SENSOR	TOXIC PLAYS OR COMMS	DOLPHIN DIVES	DRIVES VEHICLE
1ST PLACE	OFF META KILL	ACTIVATES OR COMPLETES CONTRACT	HAS \$20K CASH	USES PARACHUTE
CAMPING	HEARS PROXY CHAT	IN THE GAS	USES KILLSTREAK	POPS MUNITIONS BOX

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GETS 5 KILLS	VEHICLE KILL	COMPLETES SELF REVIVE	HEARS PROXY CHAT	LETHAL EQUIPMENT KILL OR FINISH
COLLECTS LOADOUT DROP	USES BUY STATION	POPS MUNITIONS BOX	HAS \$20K CASH	META KILL
DOLPHIN DIVES	USES KILLSTREAK	OPENS OR CLOSES DOOR	1ST PLACE	IN THE GAS
OFF META KILL	ACTIVATES OR COMPLETES CONTRACT	USES PARACHUTE	DOES SOMETHING DUMB	USES HEARTBEAT SENSOR
TOXIC PLAYS OR COMMS	USES ZIPLINE	FLOOR LOOT OR GULAG KILL	DRIVES VEHICLE	CAMPING

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DRIVES VEHICLE	FLOOR LOOT OR GULAG KILL	IN THE GAS	OPENS OR CLOSES DOOR	CAMPING
POPS MUNITIONS BOX	USES PARACHUTE	LETHAL EQUIPMENT KILL OR FINISH	DOES SOMETHING DUMB	ACTIVATES OR COMPLETES CONTRACT
META KILL	COMPLETES SELF REVIVE	USES HEARTBEAT SENSOR	USES BUY STATION	TOXIC PLAYS OR COMMS
VEHICLE KILL	HAS \$20K CASH	DOLPHIN DIVES	USES ZIPLINE	1ST PLACE
USES KILLSTREAK	COLLECTS LOADOUT DROP	OFF META KILL	HEARS PROXY CHAT	GETS 5 KILLS

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ACTIVATES OR COMPLETES CONTRACT	META KILL	HEARS PROXY CHAT	USES ZIPLINE	DOLPHIN DIVES
USES PARACHUTE	USES KILLSTREAK	USES BUY STATION	VEHICLE KILL	LETHAL EQUIPMENT KILL OR FINISH
POPS MUNITIONS BOX	OFF META KILL	1ST PLACE	IN THE GAS	GETS 5 KILLS
OPENS OR CLOSES DOOR	TOXIC PLAYS OR COMMS	HAS \$20K CASH	FLOOR LOOT OR GULAG KILL	USES HEARTBEAT SENSOR
COMPLETES SELF REVIVE	DRIVES VEHICLE	CAMPING	DOES SOMETHING DUMB	COLLECTS LOADOUT DROP

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IN THE GAS	META KILL	DOES SOMETHING DUMB	USES ZIPLINE	VEHICLE KILL
COMPLETES SELF REVIVE	DRIVES VEHICLE	CAMPING	USES HEARTBEAT SENSOR	FLOOR LOOT OR GULAG KILL
GETS 5 KILLS	LETHAL EQUIPMENT KILL OR FINISH	1ST PLACE	HAS \$20K CASH	OPENS OR CLOSES DOOR
HEARS PROXY CHAT	COLLECTS LOADOUT DROP	USES KILLSTREAK	OFF META KILL	POPS MUNITIONS BOX
TOXIC PLAYS OR COMMS	USES PARACHUTE	ACTIVATES OR COMPLETES CONTRACT	DOLPHIN DIVES	USES BUY STATION

Make Your Own Bingo!

HEARS PROXY CHAT	CAMPING	1ST PLACE	COMPLETES SELF REVIVE	USES BUY STATION
LETHAL EQUIPMENT KILL OR FINISH	TOXIC PLAYS OR COMMS	META KILL	OFF META KILL	POPS MUNITIONS BOX
USES PARACHUTE	IN THE GAS	HAS \$20K CASH	GETS 5 KILLS	FLOOR LOOT OR GULAG KILL
USES HEARTBEAT SENSOR	DOLPHIN DIVES	DRIVES VEHICLE	DOES SOMETHING DUMB	COLLECTS LOADOUT DROP
ACTIVATES OR COMPLETES CONTRACT	OPENS OR CLOSES DOOR	USES KILLSTREAK	USES ZIPLINE	VEHICLE KILL

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DOLPHIN DIVES	HAS \$20K CASH	VEHICLE KILL	HEARS PROXY CHAT	GETS 5 KILLS
COLLECTS LOADOUT DROP	FLOOR LOOT OR GULAG KILL	COMPLETES SELF REVIVE	LETHAL EQUIPMENT KILL OR FINISH	OFF META KILL
POPS MUNITIONS BOX	USES ZIPLINE	TOXIC PLAYS OR COMMS	DOES SOMETHING DUMB	USES HEARTBEAT SENSOR
OPENS OR CLOSSES DOOR	DRIVES VEHICLE	USES BUY STATION	ACTIVATES OR COMPLETES CONTRACT	1ST PLACE
IN THE GAS	USES KILLSTREAK	META KILL	USES PARACHUTE	CAMPING

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LETHAL EQUIPMENT KILL OR FINISH	USES HEARTBEAT SENSOR	DOLPHIN DIVES	META KILL	1ST PLACE
OPENS OR CLOSSES DOOR	OFF META KILL	DRIVES VEHICLE	IN THE GAS	CAMPING
VEHICLE KILL	USES KILLSTREAK	HAS \$20K CASH	HEARS PROXY CHAT	FLOOR LOOT OR GULAG KILL
USES BUY STATION	COLLECTS LOADOUT DROP	USES PARACHUTE	USES ZIPLINE	POPS MUNITIONS BOX
ACTIVATES OR COMPLETES CONTRACT	DOES SOMETHING DUMB	COMPLETES SELF REVIVE	GETS 5 KILLS	TOXIC PLAYS OR COMMS

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USES HEARTBEAT SENSOR	OFF META KILL	META KILL	DRIVES VEHICLE	TOXIC PLAYS OR COMMS
POPS MUNITIONS BOX	IN THE GAS	USES PARACHUTE	COMPLETES SELF REVIVE	ACTIVATES OR COMPLETES CONTRACT
COLLECTS LOADOUT DROP	DOES SOMETHING DUMB	USES ZIPLINE	VEHICLE KILL	GETS 5 KILLS
OPENS OR CLOSES DOOR	USES BUY STATION	1ST PLACE	LETHAL EQUIPMENT KILL OR FINISH	HEARS PROXY CHAT
DOLPHIN DIVES	CAMPING	HAS \$20K CASH	USES KILLSTREAK	FLOOR LOOT OR GULAG KILL

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HEARS PROXY CHAT	1ST PLACE	COMPLETES SELF REVIVE	GETS 5 KILLS	OFF META KILL
IN THE GAS	OPENS OR CLOSES DOOR	CAMPING	FLOOR LOOT OR GULAG KILL	ACTIVATES OR COMPLETES CONTRACT
USES ZIPLINE	USES BUY STATION	USES KILLSTREAK	HAS \$20K CASH	TOXIC PLAYS OR COMMS
COLLECTS LOADOUT DROP	LETHAL EQUIPMENT KILL OR FINISH	USES HEARTBEAT SENSOR	DOES SOMETHING DUMB	DRIVES VEHICLE
USES PARACHUTE	VEHICLE KILL	POPS MUNITIONS BOX	META KILL	DOLPHIN DIVES

Make Your Own Bingo!

HAS \$20K CASH	GETS 5 KILLS	1ST PLACE	OPENS OR CLOSES DOOR	COLLECTS LOADOUT DROP
USES HEARTBEAT SENSOR	USES ZIPLINE	POPS MUNITIONS BOX	USES PARACHUTE	FLOOR LOOT OR GULAG KILL
USES BUY STATION	HEARS PROXY CHAT	DOLPHIN DIVES	DRIVES VEHICLE	VEHICLE KILL
LETHAL EQUIPMENT KILL OR FINISH	USES KILLSTREAK	OFF META KILL	META KILL	COMPLETES SELF REVIVE
DOES SOMETHING DUMB	TOXIC PLAYS OR COMMS	ACTIVATES OR COMPLETES CONTRACT	CAMPING	IN THE GAS

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USES KILLSTREAK	POPS MUNITIONS BOX	DOLPHIN DIVES	CAMPING	HAS \$20K CASH
OFF META KILL	META KILL	VEHICLE KILL	USES PARACHUTE	IN THE GAS
LETHAL EQUIPMENT KILL OR FINISH	DRIVES VEHICLE	COMPLETES SELF REVIVE	HEARS PROXY CHAT	FLOOR LOOT OR GULAG KILL
OPENS OR CLOSES DOOR	1ST PLACE	COLLECTS LOADOUT DROP	GETS 5 KILLS	DOES SOMETHING DUMB
TOXIC PLAYS OR COMMS	USES HEARTBEAT SENSOR	ACTIVATES OR COMPLETES CONTRACT	USES BUY STATION	USES ZIPLINE

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POPS MUNITIONS BOX	LETHAL EQUIPMENT KILL OR FINISH	USES PARACHUTE	COMPLETES SELF REVIVE	COLLECTS LOADOUT DROP
FLOOR LOOT OR GULAG KILL	HEARS PROXY CHAT	1ST PLACE	GETS 5 KILLS	USES ZIPLINE
HAS \$20K CASH	META KILL	CAMPING	USES HEARTBEAT SENSOR	USES KILLSTREAK
USES BUY STATION	VEHICLE KILL	DOES SOMETHING DUMB	TOXIC PLAYS OR COMMS	OFF META KILL
DRIVES VEHICLE	IN THE GAS	OPENS OR CLOSES DOOR	ACTIVATES OR COMPLETES CONTRACT	DOLPHIN DIVES

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1ST PLACE	DRIVES VEHICLE	GETS 5 KILLS	USES BUY STATION	DOLPHIN DIVES
ACTIVATES OR COMPLETES CONTRACT	USES ZIPLINE	HEARS PROXY CHAT	USES HEARTBEAT SENSOR	HAS \$20K CASH
COMPLETES SELF REVIVE	OPENS OR CLOSES DOOR	IN THE GAS	COLLECTS LOADOUT DROP	OFF META KILL
POPS MUNITIONS BOX	USES KILLSTREAK	LETHAL EQUIPMENT KILL OR FINISH	VEHICLE KILL	META KILL
TOXIC PLAYS OR COMMS	FLOOR LOOT OR GULAG KILL	CAMPING	DOES SOMETHING DUMB	USES PARACHUTE

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IN THE GAS	DRIVES VEHICLE	USES ZIPLINE	USES PARACHUTE	LETHAL EQUIPMENT KILL OR FINISH
USES HEARTBEAT SENSOR	ACTIVATES OR COMPLETES CONTRACT	1ST PLACE	VEHICLE KILL	USES KILLSTREAK
COMPLETES SELF REVIVE	POPS MUNITIONS BOX	HEARS PROXY CHAT	COLLECTS LOADOUT DROP	TOXIC PLAYS OR COMMS
FLOOR LOOT OR GULAG KILL	OFF META KILL	META KILL	GETS 5 KILLS	HAS \$20K CASH
CAMPING	OPENS OR CLOSES DOOR	USES BUY STATION	DOES SOMETHING DUMB	DOLPHIN DIVES

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HAS \$20K CASH	TOXIC PLAYS OR COMMS	USES ZIPLINE	OPENS OR CLOSES DOOR	DOLPHIN DIVES
USES HEARTBEAT SENSOR	USES KILLSTREAK	USES PARACHUTE	1ST PLACE	META KILL
COLLECTS LOADOUT DROP	POPS MUNITIONS BOX	USES BUY STATION	GETS 5 KILLS	FLOOR LOOT OR GULAG KILL
COMPLETES SELF REVIVE	CAMPING	DRIVES VEHICLE	DOES SOMETHING DUMB	LETHAL EQUIPMENT KILL OR FINISH
VEHICLE KILL	OFF META KILL	ACTIVATES OR COMPLETES CONTRACT	HEARS PROXY CHAT	IN THE GAS

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HAS \$20K CASH	CAMPING	USES KILLSTREAK	1ST PLACE	COMPLETES SELF REVIVE
DRIVES VEHICLE	ACTIVATES OR COMPLETES CONTRACT	COLLECTS LOADOUT DROP	HEARS PROXY CHAT	FLOOR LOOT OR GULAG KILL
LETHAL EQUIPMENT KILL OR FINISH	META KILL	VEHICLE KILL	USES PARACHUTE	DOLPHIN DIVES
POPS MUNITIONS BOX	USES BUY STATION	USES HEARTBEAT SENSOR	DOES SOMETHING DUMB	USES ZIPLINE
OFF META KILL	OPENS OR CLOSES DOOR	TOXIC PLAYS OR COMMS	GETS 5 KILLS	IN THE GAS

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OFF META KILL	DRIVES VEHICLE	ACTIVATES OR COMPLETES CONTRACT	DOLPHIN DIVES	USES PARACHUTE
DOES SOMETHING DUMB	META KILL	USES HEARTBEAT SENSOR	HAS \$20K CASH	USES ZIPLINE
TOXIC PLAYS OR COMMS	LETHAL EQUIPMENT KILL OR FINISH	IN THE GAS	COMPLETES SELF REVIVE	CAMPING
HEARS PROXY CHAT	USES BUY STATION	POPS MUNITIONS BOX	GETS 5 KILLS	COLLECTS LOADOUT DROP
1ST PLACE	USES KILLSTREAK	OPENS OR CLOSES DOOR	FLOOR LOOT OR GULAG KILL	VEHICLE KILL