

# Visual Conventions Bingo

myfreebingocards.com

## Safety First!

Before you print all your bingo cards, please print a test page to check they come out the right size and color. Your bingo cards start on Page 3 of this PDF.

If your bingo cards have words then please check the spelling carefully.

If you need to make any changes go to [mfbc.us/e/knmqq28](https://mfbc.us/e/knmqq28)

## Play

Once you've checked they are printing correctly, print off your bingo cards and start playing! On the next page you will find the "Bingo Caller's Card" - this is used to call the bingo and keep track of which words have been called. Your bingo cards start on Page 3.

## Virtual Bingo

Please do not try to split this PDF into individual bingo cards to send out to players. We have tools on our site to send out links to individual bingo cards. For help go to [myfreebingocards.com/virtual-bingo](https://myfreebingocards.com/virtual-bingo).

## Help

If you're having trouble printing your bingo cards or using the bingo card generator then please go to <https://myfreebingocards.com/faq> where you will find solutions to most common problems.

## Share

[Pin these bingo cards](#) on Pinterest, [share on Facebook](#), or post this link: [mfbc.us/s/knmqq28](https://mfbc.us/s/knmqq28)

## Edit and Create

To add more words or make changes to this set of bingo cards go to [mfbc.us/e/knmqq28](https://mfbc.us/e/knmqq28)

Go to [myfreebingocards.com/bingo-card-generator](https://myfreebingocards.com/bingo-card-generator) to create a new set of bingo cards.

## Legal

The terms of use for these printable bingo cards can be found at [myfreebingocards.com/terms](https://myfreebingocards.com/terms).

## Have Fun!

If you have any feedback or suggestions, drop us an email on [hello@myfreebingocards.com](mailto:hello@myfreebingocards.com).

# Bingo Caller's Card

Use your Bingo Caller's Card to call the bingo and keep track of which words you have already called.

Print two copies of the caller's card. Cut one copy up, fold the squares in half, and put them in a hat. To call the bingo, pull a square out of the hat, unfold it and read it out.

When you have called a word/number, tick it off on the second copy of the caller's card. You can use the second copy of the caller's card to check if a player has a winning card during a game.

<b>Setting</b>	<b>Model Choice</b>	<b>Emotive language</b>	<b>Alliteration</b>	<b>Figurative language</b>	<b>Composition</b>	<b>Framing</b>
<b>Leading lines</b>	Juxtaposition	<b>Lighting</b>	<b>Depth of field</b>	<b>High Angle</b>	<b>Bird's eye view</b>	<b>Eye level</b>
<b>Low angle</b>	<b>Extreme close up</b>	<b>Close up</b>	<b>Mid shot</b>	<b>Long shot</b>	<b>Extreme Long shot</b>	<b>Hyperbole</b>
<b>Inclusive language</b>	<b>Idiom</b>	<b>Repetition</b>	<b>Rule of 3</b>			

# Visual Conventions

<b>Long shot</b>	<b>Close up</b>	Hyperbole	Emotive language	Juxtaposition
Framing	Leading lines	<b>Low angle</b>	Inclusive language	Depth of field
<b>Mid shot</b>	Extreme Long shot	Repetition	Bird's eye view	<b>Rule of 3</b>
<b>Eye level</b>	Alliteration	<b>High Angle</b>	Setting	Figurative language
Extreme close up	Composition	Lighting	<b>Idiom</b>	<b>Model Choice</b>

# Visual Conventions

<b>Low angle</b>	<b>Idiom</b>	Leading lines	<b>Long shot</b>	<b>Eye level</b>
Framing	Extreme Long shot	Lighting	<b>Mid shot</b>	Emotive language
<b>Rule of 3</b>	Figurative language	Composition	Bird's eye view	<b>High Angle</b>
Depth of field	<b>Close up</b>	Repetition	Alliteration	Hyperbole
Juxtaposition	Extreme close up	<b>Model Choice</b>	Inclusive language	<b>Setting</b>

# Visual Conventions

Lighting	Inclusive language	<b>Low angle</b>	Figurative language	<b>High Angle</b>
<b>Model Choice</b>	Emotive language	Setting	<b>Close up</b>	Repetition
Extreme Long shot	<b>Idiom</b>	<b>Long shot</b>	Bird's eye view	Leading lines
Extreme close up	<b>Mid shot</b>	Alliteration	<b>Eye level</b>	<b>Rule of 3</b>
Juxtaposition	Hyperbole	Framing	Depth of field	Composition

# Visual Conventions

Repetition	Hyperbole	<b>Mid shot</b>	Depth of field	<b>Idiom</b>
<b>Bird's eye view</b>	Inclusive language	Juxtaposition	<b>Rule of 3</b>	<b>Low angle</b>
<b>Long shot</b>	Lighting	Setting	Extreme Long shot	Composition
Figurative language	<b>Eye level</b>	Emotive language	<b>Model Choice</b>	Framing
Leading lines	<b>Close up</b>	<b>High Angle</b>	Alliteration	Extreme close up

# Visual Conventions

Hyperbole	Depth of field	Repetition	Extreme Long shot	Alliteration
Eye level	Low angle	Leading lines	Bird's eye view	Model Choice
Setting	Close up	Rule of 3	Framing	High Angle
Emotive language	Composition	Inclusive language	Figurative language	Long shot
Extreme close up	Mid shot	Lighting	Idiom	Juxtaposition

# Visual Conventions

Hyperbole	Close up	Long shot	Emotive language	Setting
Composition	Leading lines	Extreme Long shot	Idiom	Low angle
Inclusive language	Alliteration	Lighting	Juxtaposition	High Angle
Eye level	Mid shot	Repetition	Rule of 3	Framing
Figurative language	Model Choice	Depth of field	Bird's eye view	Extreme close up

# Visual Conventions

<b>Rule of 3</b>	Composition	Juxtaposition	<b>Mid shot</b>	Setting
Extreme close up	<b>Low angle</b>	Leading lines	Emotive language	<b>High Angle</b>
Extreme Long shot	Lighting	Framing	<b>Bird's eye view</b>	Inclusive language
Hyperbole	<b>Idiom</b>	Figurative language	Alliteration	Repetition
<b>Long shot</b>	<b>Eye level</b>	Depth of field	<b>Model Choice</b>	<b>Close up</b>

# Visual Conventions

<b>Rule of 3</b>	<b>Long shot</b>	<b>Eye level</b>	Framing	Alliteration
Composition	Repetition	<b>Bird's eye view</b>	Hyperbole	<b>Depth of field</b>
<b>Low angle</b>	Lighting	Inclusive language	Extreme Long shot	Emotive language
<b>Model Choice</b>	<b>Close up</b>	Setting	<b>High Angle</b>	Juxtaposition
Figurative language	Extreme close up	Leading lines	<b>Idiom</b>	<b>Mid shot</b>

# Visual Conventions

<b>Eye level</b>	Figurative language	<b>Idiom</b>	<b>Mid shot</b>	Bird's eye view
Hyperbole	<b>Depth of field</b>	Emotive language	<b>High Angle</b>	<b>Long shot</b>
Lighting	Inclusive language	<b>Rule of 3</b>	Extreme Long shot	Leading lines
<b>Model Choice</b>	Extreme close up	Juxtaposition	Composition	<b>Framing</b>
Alliteration	<b>Low angle</b>	<b>Close up</b>	<b>Setting</b>	Repetition

# Visual Conventions

Repetition	<b>Mid shot</b>	Juxtaposition	<b>Close up</b>	Composition
Leading lines	Extreme close up	Extreme Long shot	Bird's eye view	Alliteration
<b>Idiom</b>	Setting	<b>Long shot</b>	Figurative language	<b>Low angle</b>
<b>High Angle</b>	<b>Rule of 3</b>	Hyperbole	<b>Model Choice</b>	<b>Depth of field</b>
<b>Framing</b>	Lighting	<b>Eye level</b>	Emotive language	Inclusive language

# Visual Conventions

<b>Close up</b>	<b>Model Choice</b>	<b>Long shot</b>	<b>Bird's eye view</b>	<b>Emotive language</b>
<b>Inclusive language</b>	<b>Eye level</b>	<b>Hyperbole</b>	<b>Idiom</b>	<b>Low angle</b>
<b>Extreme close up</b>	<b>Rule of 3</b>	<b>Juxtaposition</b>	<b>Setting</b>	<b>High Angle</b>
<b>Leading lines</b>	<b>Lighting</b>	<b>Mid shot</b>	<b>Composition</b>	<b>Repetition</b>
<b>Alliteration</b>	<b>Extreme Long shot</b>	<b>Depth of field</b>	<b>Framing</b>	<b>Figurative language</b>

# Visual Conventions

<b>Leading lines</b>	<b>Extreme close up</b>	<b>Inclusive language</b>	<b>Close up</b>	<b>Extreme Long shot</b>
<b>Figurative language</b>	<b>Idiom</b>	<b>Framing</b>	<b>Model Choice</b>	<b>Emotive language</b>
<b>High Angle</b>	<b>Low angle</b>	<b>Bird's eye view</b>	<b>Setting</b>	<b>Rule of 3</b>
<b>Hyperbole</b>	<b>Repetition</b>	<b>Long shot</b>	<b>Eye level</b>	<b>Composition</b>
<b>Alliteration</b>	<b>Lighting</b>	<b>Juxtaposition</b>	<b>Mid shot</b>	<b>Depth of field</b>



# Visual Conventions

<b>Low angle</b>	Setting	Depth of field	<b>Eye level</b>	Figurative language
<b>Idiom</b>	Composition	Emotive language	<b>Rule of 3</b>	Inclusive language
Leading lines	<b>Mid shot</b>	<b>Long shot</b>	Extreme Long shot	Extreme close up
Alliteration	Juxtaposition	Bird's eye view	Framing	Repetition
<b>Close up</b>	<b>High Angle</b>	Hyperbole	Model Choice	Lighting

# Visual Conventions

Figurative language	Setting	Depth of field	<b>High Angle</b>	<b>Idiom</b>
Composition	<b>Low angle</b>	Lighting	Framing	Inclusive language
Extreme Long shot	Model Choice	Leading lines	Alliteration	Hyperbole
Juxtaposition	Bird's eye view	Repetition	Emotive language	<b>Mid shot</b>
<b>Long shot</b>	<b>Rule of 3</b>	<b>Eye level</b>	Extreme close up	<b>Close up</b>

# Visual Conventions

Extreme close up	<b>Eye level</b>	Hyperbole	Leading lines	<b>Close up</b>
Lighting	Repetition	<b>Idiom</b>	Emotive language	Bird's eye view
Inclusive language	Depth of field	<b>Mid shot</b>	<b>Low angle</b>	<b>Long shot</b>
Setting	Framing	Extreme Long shot	<b>Rule of 3</b>	Alliteration
<b>Model Choice</b>	Composition	Juxtaposition	<b>High Angle</b>	Figurative language

# Visual Conventions

Bird's eye view	Inclusive language	<b>High Angle</b>	<b>Rule of 3</b>	Extreme Long shot
Repetition	<b>Model Choice</b>	<b>Low angle</b>	Setting	<b>Idiom</b>
Lighting	Juxtaposition	Alliteration	Hyperbole	Figurative language
Leading lines	<b>Long shot</b>	Framing	<b>Eye level</b>	<b>Mid shot</b>
Depth of field	Extreme close up	<b>Close up</b>	Emotive language	Composition

# Visual Conventions

Hyperbole	Inclusive language	Emotive language	<b>Rule of 3</b>	Setting
Depth of field	Extreme close up	<b>Close up</b>	<b>Mid shot</b>	<b>Eye level</b>
Figurative language	<b>Idiom</b>	Alliteration	Framing	Leading lines
<b>High Angle</b>	Composition	<b>Model Choice</b>	Juxtaposition	Lighting
<b>Long shot</b>	Repetition	Bird's eye view	Extreme Long shot	<b>Low angle</b>

# Visual Conventions

<b>High Angle</b>	<b>Close up</b>	Alliteration	Depth of field	<b>Low angle</b>
<b>Idiom</b>	<b>Long shot</b>	Inclusive language	Juxtaposition	Lighting
Repetition	Hyperbole	Framing	Figurative language	<b>Eye level</b>
<b>Mid shot</b>	Extreme Long shot	Extreme close up	Emotive language	Composition
Bird's eye view	Leading lines	<b>Model Choice</b>	<b>Rule of 3</b>	Setting

# Visual Conventions

Extreme Long shot	Framing	Setting	High Angle	Figurative language
Composition	Eye level	Depth of field	Idiom	Juxtaposition
Lighting	Rule of 3	Long shot	Emotive language	Mid shot
Leading lines	Extreme close up	Low angle	Bird's eye view	Alliteration
Hyperbole	Model Choice	Inclusive language	Repetition	Close up

# Visual Conventions

Idiom	Mid shot	Extreme Long shot	Inclusive language	Alliteration
Leading lines	Juxtaposition	Extreme close up	Hyperbole	Close up
Setting	Model Choice	Framing	High Angle	Eye level
Low angle	Composition	Repetition	Rule of 3	Lighting
Bird's eye view	Emotive language	Depth of field	Figurative language	Long shot

# Visual Conventions

<b>Mid shot</b>	Juxtaposition	Inclusive language	Extreme close up	<b>Long shot</b>
Lighting	Hyperbole	Repetition	Depth of field	<b>Bird's eye view</b>
Composition	Emotive language	<b>Rule of 3</b>	Setting	Figurative language
Leading lines	<b>Low angle</b>	Alliteration	<b>Idiom</b>	<b>High Angle</b>
Extreme Long shot	<b>Close up</b>	Framing	Model Choice	<b>Eye level</b>

# Visual Conventions

<b>High Angle</b>	Alliteration	Depth of field	Figurative language	Juxtaposition
Hyperbole	Leading lines	<b>Close up</b>	<b>Eye level</b>	<b>Bird's eye view</b>
<b>Rule of 3</b>	<b>Low angle</b>	Model Choice	Framing	<b>Long shot</b>
Composition	<b>Idiom</b>	<b>Mid shot</b>	Emotive language	Extreme close up
Repetition	<b>Setting</b>	Lighting	Inclusive language	Extreme Long shot

# Visual Conventions

Framing	Figurative language	Alliteration	Leading lines	Composition
Mid shot	Rule of 3	Lighting	Repetition	Eye level
Low angle	High Angle	Extreme Long shot	Extreme close up	Setting
Idiom	Model Choice	Juxtaposition	Inclusive language	Depth of field
Emotive language	Long shot	Bird's eye view	Close up	Hyperbole

# Visual Conventions

Model Choice	Lighting	Extreme Long shot	Close up	Framing
Juxtaposition	Inclusive language	Setting	Repetition	Hyperbole
Idiom	Extreme close up	Depth of field	High Angle	Eye level
Leading lines	Alliteration	Composition	Figurative language	Emotive language
Long shot	Mid shot	Bird's eye view	Low angle	Rule of 3

# Visual Conventions

Lighting	Idiom	Repetition	Depth of field	Composition
Eye level	High Angle	Alliteration	Figurative language	Rule of 3
Framing	Inclusive language	Close up	Mid shot	Model Choice
Low angle	Setting	Emotive language	Long shot	Juxtaposition
Extreme close up	Hyperbole	Leading lines	Bird's eye view	Extreme Long shot

# Visual Conventions

Alliteration	Extreme close up	Figurative language	Low angle	Extreme Long shot
Bird's eye view	Rule of 3	High Angle	Mid shot	Framing
Depth of field	Leading lines	Hyperbole	Composition	Juxtaposition
Lighting	Model Choice	Idiom	Setting	Inclusive language
Long shot	Eye level	Close up	Emotive language	Repetition

# Visual Conventions

Hyperbole	Extreme close up	<b>Rule of 3</b>	Repetition	<b>Idiom</b>
<b>Mid shot</b>	Bird's eye view	Alliteration	<b>Setting</b>	Model Choice
Depth of field	Lighting	<b>High Angle</b>	Composition	<b>Long shot</b>
<b>Eye level</b>	Juxtaposition	Inclusive language	Figurative language	Framing
<b>Close up</b>	Leading lines	<b>Low angle</b>	Emotive language	Extreme Long shot

# Visual Conventions

Framing	<b>Long shot</b>	<b>Rule of 3</b>	Leading lines	Extreme Long shot
<b>Mid shot</b>	Model Choice	Repetition	Alliteration	Inclusive language
Composition	Lighting	<b>Low angle</b>	Figurative language	<b>Eye level</b>
Depth of field	<b>Close up</b>	Extreme close up	Emotive language	<b>Idiom</b>
<b>Setting</b>	Juxtaposition	Bird's eye view	<b>High Angle</b>	Hyperbole



# Visual Conventions

Framing	<b>Close up</b>	Model Choice	Alliteration	Depth of field
Extreme close up	Bird's eye view	Composition	<b>High Angle</b>	<b>Eye level</b>
<b>Idiom</b>	Inclusive language	Setting	Repetition	Extreme Long shot
Lighting	<b>Low angle</b>	<b>Mid shot</b>	Emotive language	<b>Rule of 3</b>
Juxtaposition	Leading lines	<b>Long shot</b>	Figurative language	Hyperbole

# Visual Conventions

Juxtaposition	Extreme close up	Bird's eye view	Extreme Long shot	Repetition
Emotive language	Inclusive language	<b>Mid shot</b>	Framing	<b>Rule of 3</b>
<b>Long shot</b>	<b>Idiom</b>	Hyperbole	Depth of field	<b>Close up</b>
<b>High Angle</b>	<b>Low angle</b>	Lighting	Figurative language	Composition
Alliteration	Model Choice	Leading lines	<b>Eye level</b>	Setting