

GAME 4: 1 LINE & 4 CORNERS BINGO

myfreebingocards.com

Safety First!

Before you print all your bingo cards, please print a test page to check they come out the right size and color. Your bingo cards start on Page 3 of this PDF.

If your bingo cards have words then please check the spelling carefully.

If you need to make any changes go to mfbc.us/e/dsdrybp

Play

Once you've checked they are printing correctly, print off your bingo cards and start playing! On the next page you will find the "Bingo Caller's Card" - this is used to call the bingo and keep track of which words have been called. Your bingo cards start on Page 3.

Virtual Bingo

Please do not try to split this PDF into individual bingo cards to send out to players. We have tools on our site to send out links to individual bingo cards. For help go to myfreebingocards.com/virtual-bingo.

Help

If you're having trouble printing your bingo cards or using the bingo card generator then please go to <https://myfreebingocards.com/fag> where you will find solutions to most common problems.

Share

[Pin these bingo cards](#) on Pinterest, [share on Facebook](#), or post this link: mfbc.us/s/dsdrybp

Edit and Create

To add more words or make changes to this set of bingo cards go to mfbc.us/e/dsdrybp

Go to myfreebingocards.com/bingo-card-generator to create a new set of bingo cards.

Legal

The terms of use for these printable bingo cards can be found at myfreebingocards.com/terms.

Have Fun!

If you have any feedback or suggestions, drop us an email on hello@myfreebingocards.com.

Bingo Caller's Card

Use your Bingo Caller's Card to call the bingo and keep track of which words you have already called.

Print two copies of the caller's card. Cut one copy up, fold the squares in half, and put them in a hat. To call the bingo, pull a square out of the hat, unfold it and read it out.

When you have called a word/number, tick it off on the second copy of the caller's card. You can use the second copy of the caller's card to check if a player has a winning card during a game.

3	1979	16	7	5	9	500
911	24	22	4	8	23	10
41	55	1000	867- 5309	0	1999	1,000,000
2000	1	6	99	18	19	21
1985	34 35	865	69	2		

GAME 4: 1 LINE & 4 CORNERS

24	1,000,000	1000	4	2000
16	21	9	1979	22
41	1999	19	55	3
1985	1	5	99	500
7	34 35	911	0	865

GAME 4: 1 LINE & 4 CORNERS

41	22	911	18	34 35
24	7	9	1979	5
23	4	55	500	1999
1000	867- 5309	8	1985	2
10	1	3	1,000,000	99

GAME 4: 1 LINE & 4 CORNERS

41	23	19	1985	2000
1999	8	1979	10	1000
911	69	4	99	18
5	1,000,000	865	1	24
6	22	0	55	7

GAME 4: 1 LINE & 4 CORNERS

99	867- 5309	1985	16	55
18	1979	3	19	911
1	34 35	21	500	24
865	41	23	5	1999
2	1000	7	4	69

GAME 4: 1 LINE & 4 CORNERS

16	3	99	0	1979
5	1999	7	41	69
1	22	1,000,000	865	10
500	867- 5309	9	2	4
8	19	24	1000	1985

GAME 4: 1 LINE & 4 CORNERS

16	1,000,000	1985	24	34 35
2	4	2000	865	22
5	1999	41	18	19
0	1979	21	10	23
911	867- 5309	7	55	99

GAME 4: 1 LINE & 4 CORNERS

500	2	21	55	1985
865	1999	867- 5309	41	22
6	2000	1000	4	10
9	19	1	23	911
5	16	18	8	0

GAME 4: 1 LINE & 4 CORNERS

500	24	7	2000	9
0	2	99	1	1979
34 35	16	911	3	1985
23	41	19	5	4
1000	69	1,000,000	865	1999

GAME 4: 1 LINE & 4 CORNERS

7	$\begin{smallmatrix} 34 \\ 35 \end{smallmatrix}$	911	8	2000
18	55	1	1979	10
16	4	3	23	24
19	$\begin{smallmatrix} 867- \\ 5309 \end{smallmatrix}$	1000	5	500
22	6	69	1999	21

GAME 4: 1 LINE & 4 CORNERS

99	21	55	1,000,000	22
2	1985	911	6	5
1979	1	1000	0	18
865	24	41	8	500
16	34 35	10	3	69

GAME 4: 1 LINE & 4 CORNERS

1,000,000	69	34 35	2000	1
24	4	19	7	1985
16	6	1999	41	18
500	21	865	10	23
55	2	22	911	0

GAME 4: 1 LINE & 4 CORNERS

22	19	6	5	18
8	1,000,000	1979	9	2000
4	10	69	41	1
865	34 35	500	1985	867- 5309
16	24	99	1000	7

GAME 4: 1 LINE & 4 CORNERS

41	8	18	865	7
3	4	2	2000	911
500	19	24	³⁴ 35	55
22	5	⁸⁶⁷⁻ 5309	6	1
21	0	99	9	1,000,000

GAME 4: 1 LINE & 4 CORNERS

8	865	3	1985	10
34 35	2	18	41	23
9	19	5	1000	69
0	22	16	21	1
99	55	4	867- 5309	24

GAME 4: 1 LINE & 4 CORNERS

6	7	16	22	1,000,000
23	99	18	1985	1
19	867- 5309	4	3	55
1979	865	2000	24	41
9	1999	5	500	0

GAME 4: 1 LINE & 4 CORNERS

1	10	19	5	500
911	99	69	1999	1985
41	867- 5309	1000	865	18
23	0	21	16	24
8	22	9	1979	34 35

GAME 4: 1 LINE & 4 CORNERS

16	867- 5309	19	3	4
2000	865	500	34 35	55
1,000,000	6	7	8	1985
0	9	18	22	10
1000	911	2	21	69

GAME 4: 1 LINE & 4 CORNERS

1,000,000	10	0	3	41
18	19	34 35	24	21
23	99	16	55	867- 5309
9	8	7	5	911
1000	2000	1979	6	4

GAME 4: 1 LINE & 4 CORNERS

5	911	9	8	865
2	10	7	867- 5309	1985
3	18	34 35	21	23
1000	500	24	55	22
4	41	1	6	2000

GAME 4: 1 LINE & 4 CORNERS

5	1999	55	18	19
0	22	21	6	1979
16	1,000,000	865	69	2000
1000	9	10	41	7
34 35	2	99	500	23

GAME 4: 1 LINE & 4 CORNERS

55	1985	21	19	6
867- 5309	24	23	16	99
3	911	1	1000	4
2	1979	8	865	500
34 35	22	2000	41	0

GAME 4: 1 LINE & 4 CORNERS

10	867- 5309	3	0	21
8	16	22	1,000,000	500
7	41	1	911	69
24	9	2	18	1979
1999	1985	55	1000	4

GAME 4: 1 LINE & 4 CORNERS

8	9	0	1000	22
2	55	500	23	41
7	99	2000	10	1999
1985	6	5	911	865
867- 5309	18	69	21	1979

GAME 4: 1 LINE & 4 CORNERS

5	23	69	1,000,000	1999
1000	9	19	21	867- 5309
865	99	16	3	6
18	22	10	7	0
2	8	911	4	1979

GAME 4: 1 LINE & 4 CORNERS

867- 5309	23	18	1000	99
3	10	1985	2	7
0	8	500	1979	9
911	1999	19	34 35	2000
1,000,000	55	41	69	865

GAME 4: 1 LINE & 4 CORNERS

0	34 35	6	8	41
5	10	500	1	55
867- 5309	9	3	911	1999
22	16	2	21	69
23	18	865	1985	24

GAME 4: 1 LINE & 4 CORNERS

6	500	16	1000	1999
99	18	1985	0	1
865	55	3	1979	69
23	867- 5309	10	2	2000
24	7	911	34 35	21

GAME 4: 1 LINE & 4 CORNERS

9	500	24	22	2000
1000	5	1999	911	867- 5309
69	55	99	0	1979
19	23	2	41	3
1,000,000	8	7	4	18

GAME 4: 1 LINE & 4 CORNERS

9	1999	911	1,000,000	69
1000	0	1985	3	2000
6	1	10	2	18
1979	7	19	865	99
23	41	5	867- 5309	500

GAME 4: 1 LINE & 4 CORNERS

6	21	1	5	19
99	55	4	1000	500
9	1979	24	16	18
34 35	3	1985	1,000,000	867- 5309
10	41	23	8	2