

# Make Your Own Bingo!

myfreebingocards.com

## Safety First!

Before you print all your bingo cards, please print a test page to check they come out the right size and color. Your bingo cards start on Page 4 of this PDF.

If your bingo cards have words then please check the spelling carefully.

If you need to make any changes go to [mfbc.us/e/djj6xt9](https://mfbc.us/e/djj6xt9)

## Play

Once you've checked they are printing correctly, print off your bingo cards and start playing! On the next two pages you will find the "Bingo Caller's Card" - this is used to call the bingo and keep track of which words have been called. Your bingo cards start on Page 4.

## Virtual Bingo

Please do not try to split this PDF into individual bingo cards to send out to players. We have tools on our site to send out links to individual bingo cards. For help go to [myfreebingocards.com/virtual-bingo](https://myfreebingocards.com/virtual-bingo).

## Help

If you're having trouble printing your bingo cards or using the bingo card generator then please go to <https://myfreebingocards.com/faq> where you will find solutions to most common problems.

## Share

[Pin these bingo cards](#) on Pinterest, [share on Facebook](#), or post this link: [mfbc.us/s/djj6xt9](https://mfbc.us/s/djj6xt9)

## Edit and Create

To add more words or make changes to this set of bingo cards go to [mfbc.us/e/djj6xt9](https://mfbc.us/e/djj6xt9)

Go to [myfreebingocards.com/bingo-card-generator](https://myfreebingocards.com/bingo-card-generator) to create a new set of bingo cards.

## Legal

The terms of use for these printable bingo cards can be found at [myfreebingocards.com/terms](https://myfreebingocards.com/terms).

## Have Fun!

If you have any feedback or suggestions, drop us an email on [hello@myfreebingocards.com](mailto:hello@myfreebingocards.com).

# Bingo Caller's Card

Use your Bingo Caller's Card to call the bingo and keep track of which words you have already called.

NOTE - Your caller's card continues onto the next page of this PDF.

Print two copies of the caller's card. Cut one copy up, fold the squares in half, and put them in a hat. To call the bingo, pull a square out of the hat, unfold it and read it out.

When you have called a word/number, tick it off on the second copy of the caller's card. You can use the second copy of the caller's card to check if a player has a winning card during a game.

Communication	Relationships	<b>Trust</b>	Collaboration	Cooperation	Motivation
<b>One Team</b>	<b>Craft</b>	<b>9:00</b>	<b>7:00</b>	<b>Delta</b>	<b>Coast</b>
Canmore	Olympics	Casual	<b>Out-off</b>	Zero-tolerance	Laptop/Tablet
Travel Documents	Runners	<b>Active Wear</b>	Engagement	<b>8:00</b>	Orchard Ball-Room
Follow-up/feedback	Chilli cook-off	<b>5:00</b>	Wood	<b>Sky Bistro</b>	Emergency Contacts

# Bingo Caller's Card - Continued

Engagement	<b>Work time</b>	Transportation	Cohesion	Conflict Resolution	Networking
Learning & Growth	Appreciation & Recognition	<b>Shared Goals</b>	Decision Making	Fun & Enjoyment	Active Listening
Resilience	Punctuality	Creative Teamwork	Deliver on Promises	Market Driven Innovation	<b>Drive for Results</b>
Accountability	Responsibility	<b>Do What's Right</b>	Addressable Markets	Relevant Problems	Respect
Achievers	Strong Performance	Winners	Problem Solving	Camaraderie	<b>June 6</b>
<b>June 9</b>	Lightning Event	Team Snyergy			

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Runners	Conflict Resolution	8:00	Drive for Results
Casual	Achievers	Punctuality	Resilience
Follow-up/feedback	Travel Documents	Responsibility	Cohesion
Olympics	Emergency Contacts	Camaraderie	Orchard Ball-Room

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Cooperation	Wood	Runners	Respect
Relationships	Zero-tolerance	Collaboration	Work time
Winners	One Team	Do What's Right	Chilli cook-off
Out-off	Conflict Resolution	Fun & Enjoyment	Trust

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Strong Performance	<b>Coast</b>	<b>Wood</b>	Cooperation
Communication	Engagement	<b>Shared Goals</b>	Engagement
Follow-up/feedback	Emergency Contacts	Appreciation & Recognition	<b>Problem Solving</b>
<b>Winners</b>	Punctuality	Lightning Event	Canmore

# Make Your Own Bingo!

<b>Decision Making</b>	Lightning Event	Strong Performance	<b>Problem Solving</b>
Engagement	<b>Winners</b>	<b>June 6</b>	Motivation
<b>Craft</b>	Casual	<b>Work time</b>	Accountability
<b>Chilli cook-off</b>	Emergency Contacts	<b>7:00</b>	<b>Coast</b>

# Make Your Own Bingo!

Decision Making	Accountability	Casual	5:00
Active Listening	Problem Solving	Laptop/Tablet	Emergency Contacts
Wood	Engagement	Responsibility	Transportation
Market Driven Innovation	Learning & Growth	Zero-tolerance	Work time

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Learning & Growth	Team Snyergy	Shared Goals	8:00
Relevant Problems	Casual	Engagement	Wood
Transportation	Conflict Resolution	Fun & Enjoyment	Work time
Delta	Achievers	9:00	Follow-up/feedback

# Make Your Own Bingo!

9:00	Deliver on Promises	Cohesion	Responsibility
Team Snyergy	<b>Craft</b>	Zero-tolerance	Olympics
Engagement	<b>Delta</b>	Orchard Ball-Room	Engagement
Learning & Growth	<b>June 6</b>	Strong Performance	Collaboration

# Make Your Own Bingo!

Olympics	Deliver on Promises	Conflict Resolution	Travel Documents
Follow-up/feedback	Camaraderie	<b>One Team</b>	Zero-tolerance
Addressable Markets	Punctuality	Shared Goals	<b>June 9</b>
Winners	<b>Out-off</b>	Problem Solving	Market Driven Innovation

# Make Your Own Bingo!

Fun & Enjoyment	Addressable Markets	Relevant Problems	Shared Goals
Strong Performance	Laptop/Tablet	Do What's Right	Learning & Growth
Chilli cook-off	Travel Documents	Wood	Follow-up/feedback
Resilience	Appreciation & Recognition	Craft	Emergency Contacts

# Make Your Own Bingo!

Decision Making	Craft	Sky Bistro	Cohesion
Laptop/Tablet	Zero-tolerance	8:00	Engagement
Collaboration	June 9	Do What's Right	Responsibility
9:00	Active Wear	Active Listening	Market Driven Innovation



# Make Your Own Bingo!

Fun & Enjoyment	<b>8:00</b>	Resilience	Relationships
Networking	Creative Teamwork	Punctuality	<b>One Team</b>
Motivation	Laptop/Tablet	Follow-up/feedback	Conflict Resolution
Winners	Orchard Ball-Room	<b>7:00</b>	Zero-tolerance

# Make Your Own Bingo!

Collaboration	<b>Active Wear</b>	Runners	<b>Coast</b>
<b>Chilli cook-off</b>	<b>8:00</b>	Active Listening	Appreciation & Recognition
Emergency Contacts	Olympics	<b>One Team</b>	Punctuality
Lightning Event	Camaraderie	Transportation	Learning & Growth

# Make Your Own Bingo!

One Team	Cooperation	Transportation	Lightning Event
Appreciation & Recognition	Chilli cook-off	Out-off	Delta
Addressable Markets	Accountability	Wood	Achievers
Runners	Punctuality	9:00	Learning & Growth

# Make Your Own Bingo!

Networking	Appreciation & Recognition	Accountability	Delta
Olympics	Engagement	Problem Solving	Canmore
Fun & Enjoyment	Chilli cook-off	9:00	Cooperation
Resilience	Respect	Laptop/Tablet	Punctuality

# Make Your Own Bingo!

Out-off	Relationships	June 9	Active Wear
Addressable Markets	Motivation	Team Snyergy	Casual
Travel Documents	8:00	Communication	Collaboration
Strong Performance	Sky Bistro	Work time	Chilli cook-off

# Make Your Own Bingo!

7:00	Coast	Canmore	Problem Solving
Relationships	Market Driven Innovation	Deliver on Promises	Zero-tolerance
Team Snyergy	Active Listening	Transportation	Lightning Event
Do What's Right	Laptop/Tablet	Shared Goals	Decision Making

# Make Your Own Bingo!

Out-off	Laptop/Tablet	Casual	June 6
Coast	Delta	Follow-up/feedback	Accountability
Achievers	Deliver on Promises	Lightning Event	Punctuality
Fun & Enjoyment	Runners	Active Wear	Responsibility

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Orchard Ball-Room	8:00	Motivation	Travel Documents
Canmore	5:00	One Team	Out-off
Transportation	Learning & Growth	Olympics	Cooperation
Accountability	Chilli cook-off	Wood	Lightning Event

# Make Your Own Bingo!

Shared Goals	Camaraderie	Work time	Punctuality
Motivation	Active Listening	Do What's Right	Delta
Canmore	Appreciation & Recognition	9:00	Addressable Markets
Relationships	Resilience	Engagement	Accountability

# Make Your Own Bingo!

Engagement	Wood	Active Listening	Shared Goals
Craft	Chilli cook-off	Relevant Problems	Networking
Relationships	Coast	5:00	Collaboration
Respect	Emergency Contacts	Responsibility	Cohesion

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Engagement	<b>Out-off</b>	<b>Craft</b>	Cohesion
<b>Coast</b>	<b>Active Wear</b>	Lightning Event	<b>June 6</b>
<b>One Team</b>	Relevant Problems	Problem Solving	Conflict Resolution
Communication	Resilience	Decision Making	<b>Casual</b>

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<b>One Team</b>	Orchard Ball-Room	Canmore	Learning & Growth
<b>June 6</b>	<b>Trust</b>	Resilience	<b>Shared Goals</b>
<b>5:00</b>	Team Snyergy	Accountability	<b>Respect</b>
Appreciation & Recognition	<b>Runners</b>	Strong Performance	<b>Casual</b>

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Sky Bistro	Appreciation & Recognition	Respect	Motivation
Camaraderie	Collaboration	5:00	Drive for Results
9:00	Craft	Laptop/Tablet	Relationships
Trust	Orchard Ball- Room	Relevant Problems	Communication

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Communication	Punctuality	Respect	Creative Teamwork
Active Listening	Trust	Strong Performance	Lightning Event
8:00	Wood	Camaraderie	Learning & Growth
Out- off	Engagement	Coast	Cohesion

# Make Your Own Bingo!

June 6	Communication	Networking	Chilli cook-off
One Team	Drive for Results	Decision Making	Runners
Motivation	Team Snyergy	Accountability	June 9
Out-off	Addressable Markets	Shared Goals	Canmore

# Make Your Own Bingo!

5:00	Active Wear	Team Snyergy	Problem Solving
Networking	Appreciation & Recognition	Fun & Enjoyment	Active Listening
Cooperation	Work time	Punctuality	Trust
Strong Performance	7:00	Canmore	Wood



# Make Your Own Bingo!

Deliver on Promises	Responsibility	Casual	Active Wear
Orchard Ball-Room	Team Snyergy	<b>Trust</b>	Resilience
Decision Making	Motivation	Chilli cook-off	Engagement
Drive for Results	Zero-tolerance	<b>Work time</b>	Engagement

# Make Your Own Bingo!

Deliver on Promises	Orchard Ball-Room	<b>Work time</b>	Conflict Resolution
Camaraderie	Drive for Results	Collaboration	Follow-up/feedback
Laptop/Tablet	Active Listening	Travel Documents	<b>Sky Bistro</b>
Engagement	<b>Trust</b>	Networking	Lightning Event

# Make Your Own Bingo!

Relevant Problems	Networking	Camaraderie	Engagement
8:00	June 9	Do What's Right	Creative Teamwork
Motivation	Drive for Results	5:00	Strong Performance
Shared Goals	Relationships	Market Driven Innovation	Follow-up/feedback

# Make Your Own Bingo!

Zero-tolerance	Active Wear	Cohesion	Networking
Wood	7:00	Active Listening	Strong Performance
Craft	Drive for Results	June 9	Decision Making
Market Driven Innovation	Achievers	Coast	Learning & Growth