

# r/Eldenring SGF Trailer BINGO0000000H

myfreebingocards.com

## Safety First!

Before you print all your bingo cards, please print a test page to check they come out the right size and color. Your bingo cards start on Page 3 of this PDF.

If your bingo cards have words then please check the spelling carefully.

If you need to make any changes go to [mfbc.us/e/answc8d](https://mfbc.us/e/answc8d)

## Play

Once you've checked they are printing correctly, print off your bingo cards and start playing! On the next page you will find the "Bingo Caller's Card" - this is used to call the bingo and keep track of which words have been called. Your bingo cards start on Page 3.

## Virtual Bingo

Please do not try to split this PDF into individual bingo cards to send out to players. We have tools on our site to send out links to individual bingo cards. For help go to [myfreebingocards.com/virtual-bingo](https://myfreebingocards.com/virtual-bingo).

## Help

If you're having trouble printing your bingo cards or using the bingo card generator then please go to <https://myfreebingocards.com/fag> where you will find solutions to most common problems.

## Share

[Pin these bingo cards](#) on Pinterest, [share on Facebook](#), or post this link: [mfbc.us/s/answc8d](https://mfbc.us/s/answc8d)

## Edit and Create

To add more words or make changes to this set of bingo cards go to [mfbc.us/e/answc8d](https://mfbc.us/e/answc8d)

Go to [myfreebingocards.com/bingo-card-generator](https://myfreebingocards.com/bingo-card-generator) to create a new set of bingo cards.

## Legal

The terms of use for these printable bingo cards can be found at [myfreebingocards.com/terms](https://myfreebingocards.com/terms).

## Have Fun!

If you have any feedback or suggestions, drop us an email on [hello@myfreebingocards.com](mailto:hello@myfreebingocards.com).

# Bingo Caller's Card

Use your Bingo Caller's Card to call the bingo and keep track of which words you have already called.

Print two copies of the caller's card. Cut one copy up, fold the squares in half, and put them in a hat. To call the bingo, pull a square out of the hat, unfold it and read it out.

When you have called a word/number, tick it off on the second copy of the caller's card. You can use the second copy of the caller's card to check if a player has a winning card during a game.

<b>Dragons</b>	<b>Straight Sword</b>	Weather changes and day/night cycle	<b>Dramatic door opening™</b>	<b>OOOOOH</b>	<b>Mounted combat</b>	Underground areas
<b>Boss using lightning</b>	Underwater / swimming	Open world vistas/shots	<b>Wifu</b>	<b>Yakul</b>	<b>Magic and Spells</b>	Glaive master Hodir reference
<b>Feet</b>	<b>Cryptic narator</b>	Elden ring namedrop	<b>Swamp™</b>	<b>Berserk reference</b>	<b>Roaming giant ennemy</b>	<b>Jumping</b>
Walking in dark area with torche™	<b>Village on fire</b>	<b>Dogs™</b>	Hollow/undead looking ennemies			

Bingo Card ID 001

## r/Eldenring SGF Trailer BINGOooooooooH

Underground areas	Cryptic narator	Mounted combat	Dramatic door opening™	Roaming giant ennemy
Jumping	Straight Sword	Underwater / swimming	Open world vistas/shots	Dragons
Village on fire	Elden ring namedrop	Weather changes and day/night cycle	Boss using lightning	Wifu
Glaive master Hodir reference	Berserk reference	Magic and Spells	Yakul	Hollow/undead looking ennemies
Feet	Dogs™	Swamp™	oooooH	Walking in dark area with torche™

myfreebingocards.com

Bingo Card ID 002

## r/Eldenring SGF Trailer BINGOooooooooH

Underwater / swimming	oooooH	Straight Sword	Underground areas	Glaive master Hodir reference
Jumping	Elden ring namedrop	Swamp™	Village on fire	Dramatic door opening™
Wifu	Hollow/undead looking ennemies	Dogs™	Boss using lightning	Magic and Spells
Dragons	Cryptic narator	Weather changes and day/night cycle	Berserk reference	Mounted combat
Roaming giant ennemy	Feet	Walking in dark area with torche™	Open world vistas/shots	Yakul

myfreebingocards.com

Bingo Card ID 003

## r/Eldenring SGF Trailer BINGO O O O O O O O H

Swamp™	Open world vistas/shots	Underwater / swimming	Hollow/undead looking ennemies	Magic and Spells
Walking in dark area with torche™	Dramatic door opening™	Yakul	Cryptic narator	Weather changes and day/night cycle
Elden ring namedrop	O O O O O H	Underground areas	Boss using lightning	Straight Sword
Feet	Village on fire	Berserk reference	Glaive master Hodir reference	Wifu
Roaming giant ennemy	Mounted combat	Jumping	Dragons	Dogs™

myfreebingocards.com

Bingo Card ID 004

## r/Eldenring SGF Trailer BINGO O O O O O O O H

Weather changes and day/night cycle	Mounted combat	Village on fire	Dragons	O O O O O H
Boss using lightning	Open world vistas/shots	Roaming giant ennemy	Wifu	Underwater / swimming
Underground areas	Swamp™	Yakul	Elden ring namedrop	Dogs™
Hollow/undead looking ennemies	Glaive master Hodir reference	Dramatic door opening™	Walking in dark area with torche™	Jumping
Straight Sword	Cryptic narator	Magic and Spells	Berserk reference	Feet

myfreebingocards.com

Bingo Card ID 005

## r/Eldenring SGF Trailer BINGOooooooooH

Mounted combat	Dragons	Weather changes and day/night cycle	Elden ring namedrop	Berserk reference
Glaive master Hodir reference	Underwater / swimming	Straight Sword	Boss using lightning	Walking in dark area with torche™
Yakul	Cryptic narator	Wifu	Jumping	Magic and Spells
Dramatic door opening™	Dogs™	Open world vistas/shots	Hollow/undead looking enemies	Underground areas
Feet	Village on fire	Swamp™	ooooooooH	Roaming giant ennemy

myfreebingocards.com

Bingo Card ID 006

## r/Eldenring SGF Trailer BINGOooooooooH

Mounted combat	Cryptic narator	Underground areas	Dramatic door opening™	Yakul
Dogs™	Straight Sword	Elden ring namedrop	ooooooooH	Underwater / swimming
Open world vistas/shots	Berserk reference	Swamp™	Roaming giant ennemy	Magic and Spells
Glaive master Hodir reference	Village on fire	Weather changes and day/night cycle	Wifu	Jumping
Hollow/undead looking enemies	Walking in dark area with torche™	Dragons	Boss using lightning	Feet

myfreebingocards.com

Bingo Card ID 007

## r/Eldenring SGF Trailer BINGO O O O O O O O O H

<b>Wifu</b>	<b>Dogs™</b>	Roaming giant ennemy	<b>Village on fire</b>	<b>Yakul</b>
<b>Feet</b>	Underwater / swimming	<b>Straight Sword</b>	Dramatic door opening™	<b>Magic and Spells</b>
Elden ring namedrop	<b>Swamp™</b>	<b>Jumping</b>	<b>Boss using lightning</b>	Open world vistas/shots
<b>Mounted combat</b>	O O O O O H	Hollow/undead looking ennemies	<b>Berserk reference</b>	Weather changes and day/night cycle
Underground areas	<b>Glaive master Hodir reference</b>	<b>Dragons</b>	<b>Walking in dark area with torche™</b>	<b>Cryptic narator</b>

myfreebingocards.com

Bingo Card ID 008

## r/Eldenring SGF Trailer BINGO O O O O O O O O H

<b>Wifu</b>	Underground areas	<b>Glaive master Hodir reference</b>	<b>Jumping</b>	<b>Berserk reference</b>
<b>Dogs™</b>	Weather changes and day/night cycle	<b>Boss using lightning</b>	<b>Mounted combat</b>	<b>Dragons</b>
Underwater / swimming	<b>Swamp™</b>	Open world vistas/shots	Elden ring namedrop	Dramatic door opening™
<b>Walking in dark area with torche™</b>	<b>Cryptic narator</b>	<b>Yakul</b>	<b>Magic and Spells</b>	Roaming giant ennemy
Hollow/undead looking ennemies	<b>Feet</b>	<b>Straight Sword</b>	O O O O O H	<b>Village on fire</b>

myfreebingocards.com

Bingo Card ID 009

## r/Eldenring SGF Trailer BINGO O O O O O O O O H

Glaive master Hodir reference	Hollow/undead looking ennemies	O O O O O H	Village on fire	Boss using lightning
Mounted combat	Dragons	Dramatic door opening™	Magic and Spells	Underground areas
Swamp™	Open world vistas/shots	Wifu	Elden ring namedrop	Straight Sword
Walking in dark area with torche™	Feet	Roaming giant ennemy	Dogs™	Jumping
Berserk reference	Underwater / swimming	Cryptic narator	Yakul	Weather changes and day/night cycle

myfreebingocards.com

Bingo Card ID 010

## r/Eldenring SGF Trailer BINGO O O O O O O O O H

Weather changes and day/night cycle	Village on fire	Roaming giant ennemy	Cryptic narator	Dogs™
Straight Sword	Feet	Elden ring namedrop	Boss using lightning	Berserk reference
O O O O O H	Yakul	Underground areas	Hollow/undead looking ennemies	Underwater / swimming
Magic and Spells	Wifu	Mounted combat	Walking in dark area with torche™	Dragons
Jumping	Swamp™	Glaive master Hodir reference	Dramatic door opening™	Open world vistas/shots

myfreebingocards.com

Bingo Card ID 011

## r/Eldenring SGF Trailer BINGOoooooooooH

<b>Cryptic narator</b>	Walking in dark area with torche™	Underground areas	<b>Boss using lightning</b>	<b>Dramatic door opening™</b>
Open world vistas/shots	<b>Glaive master Hodir reference</b>	<b>Mounted combat</b>	oooooH	Underwater / swimming
<b>Feet</b>	<b>Wifu</b>	Roaming giant ennemy	<b>Yakul</b>	<b>Magic and Spells</b>
<b>Straight Sword</b>	Swamp™	<b>Village on fire</b>	<b>Dogs™</b>	Weather changes and day/night cycle
<b>Berserk reference</b>	Elden ring namedrop	<b>Dragons</b>	<b>Jumping</b>	Hollow/undead looking enemies

myfreebingocards.com

Bingo Card ID 012

## r/Eldenring SGF Trailer BINGOoooooooooH

<b>Straight Sword</b>	<b>Feet</b>	Open world vistas/shots	<b>Cryptic narator</b>	Elden ring namedrop
Hollow/undead looking enemies	oooooH	<b>Jumping</b>	Walking in dark area with torche™	<b>Dramatic door opening™</b>
<b>Magic and Spells</b>	Underwater / swimming	<b>Boss using lightning</b>	<b>Yakul</b>	<b>Wifu</b>
<b>Mounted combat</b>	Weather changes and day/night cycle	Underground areas	Glaive master Hodir reference	<b>Dogs™</b>
<b>Berserk reference</b>	Swamp™	<b>Roaming giant ennemy</b>	<b>Village on fire</b>	<b>Dragons</b>

myfreebingocards.com



Bingo Card ID 013

## r/Eldenring SGF Trailer BINGOooooooooH

Underwater / swimming	<b>Yakul</b>	Dragons	Glaive master Hodir reference	Hollow/undead looking ennemies
oooooooo	<b>Dogs™</b>	Dramatic door opening™	<b>Wifu</b>	Open world vistas/shots
<b>Straight Sword</b>	<b>Village on fire</b>	Underground areas	Elden ring namedrop	<b>Feet</b>
Berserk reference	Roaming giant ennemy	Boss using lightning	Jumping	Weather changes and day/night cycle
Cryptic narator	<b>Magic and Spells</b>	Mounted combat	Walking in dark area with torche™	Swamp™

myfreebingocards.com

Bingo Card ID 014

## r/Eldenring SGF Trailer BINGOooooooooH

Hollow/undead looking ennemies	<b>Yakul</b>	Dragons	<b>Magic and Spells</b>	oooooooo
<b>Dogs™</b>	Underwater / swimming	Swamp™	Jumping	Open world vistas/shots
Elden ring namedrop	Walking in dark area with torche™	<b>Straight Sword</b>	Berserk reference	Mounted combat
Roaming giant ennemy	Boss using lightning	Weather changes and day/night cycle	Dramatic door opening™	<b>Village on fire</b>
Underground areas	<b>Wifu</b>	Glaive master Hodir reference	<b>Feet</b>	Cryptic narator

myfreebingocards.com

Bingo Card ID 015

## r/Eldenring SGF Trailer BINGOoooooooooH

<b>Feet</b>	Glaive master Hodir reference	Mounted combat	Straight Sword	Cryptic narator
Swamp™	Weather changes and day/night cycle	oooooH	Dramatic door opening™	Boss using lightning
Open world vistas/shots	<b>Dragons</b>	<b>Village on fire</b>	Underwater / swimming	Underground areas
<b>Yakul</b>	Jumping	Elden ring namedrop	<b>Wifu</b>	Berserk reference
Walking in dark area with torche™	<b>Dogs™</b>	Roaming giant ennemy	<b>Magic and Spells</b>	Hollow/undead looking enemies

myfreebingocards.com

Bingo Card ID 016

## r/Eldenring SGF Trailer BINGOoooooooooH

<b>Boss using lightning</b>	Open world vistas/shots	<b>Magic and Spells</b>	<b>Wifu</b>	Elden ring namedrop
Weather changes and day/night cycle	Walking in dark area with torche™	Underwater / swimming	<b>Yakul</b>	oooooH
Swamp™	Roaming giant ennemy	Berserk reference	Mounted combat	Hollow/undead looking enemies
<b>Straight Sword</b>	Underground areas	Jumping	Glaive master Hodir reference	<b>Village on fire</b>
<b>Dragons</b>	<b>Feet</b>	Cryptic narator	Dramatic door opening™	<b>Dogs™</b>

myfreebingocards.com

Bingo Card ID 017

## r/Eldenring SGF Trailer BINGOoooooooooH

Mounted combat	Open world vistas/shots	Dramatic door opening™	Wifu	Yakul
Dragons	Feet	Cryptic narator	Village on fire	Glaive master Hodir reference
Hollow/undead looking ennemies	oooooooo	Berserk reference	Jumping	Straight Sword
Magic and Spells	Dogs™	Walking in dark area with torche™	Roaming giant ennemy	Swamp™
Underground areas	Weather changes and day/night cycle	Boss using lightning	Elden ring namedrop	Underwater / swimming

myfreebingocards.com

Bingo Card ID 018

## r/Eldenring SGF Trailer BINGOoooooooooH

Magic and Spells	Cryptic narator	Berserk reference	Dragons	Underwater / swimming
oooooooo	Underground areas	Open world vistas/shots	Roaming giant ennemy	Swamp™
Weather changes and day/night cycle	Mounted combat	Jumping	Hollow/undead looking ennemies	Glaive master Hodir reference
Village on fire	Elden ring namedrop	Feet	Dramatic door opening™	Dogs™
Boss using lightning	Straight Sword	Walking in dark area with torche™	Wifu	Yakul

myfreebingocards.com

Bingo Card ID 019

## r/Eldenring SGF Trailer BINGOoooooooooH

Elden ring namedrop	Jumping	Yakul	Magic and Spells	Hollow/undead looking ennemies
Dogs™	Glaive master Hodir reference	Dragons	oooooH	Roaming giant ennemy
Swamp™	Wifu	Underground areas	Dramatic door opening™	Village on fire
Straight Sword	Feet	Underwater / swimming	Boss using lightning	Berserk reference
Mounted combat	Walking in dark area with torche™	Open world vistas/shots	Weather changes and day/night cycle	Cryptic narator

myfreebingocards.com

Bingo Card ID 020

## r/Eldenring SGF Trailer BINGOoooooooooH

oooooH	Village on fire	Elden ring namedrop	Open world vistas/shots	Berserk reference
Straight Sword	Roaming giant ennemy	Feet	Mounted combat	Cryptic narator
Yakul	Walking in dark area with torche™	Jumping	Magic and Spells	Glaive master Hodir reference
Underwater / swimming	Dogs™	Weather changes and day/night cycle	Wifu	Swamp™
Boss using lightning	Dramatic door opening™	Dragons	Hollow/undead looking ennemies	Underground areas

myfreebingocards.com

Bingo Card ID 021

## r/Eldenring SGF Trailer BINGOoooooooooH

Village on fire	Roaming giant ennemy	Open world vistas/shots	Feet	Underground areas
Swamp™	Mounted combat	Weather changes and day/night cycle	Dragons	Boss using lightning
Dogs™	Dramatic door opening™	Wifu	Yakul	Hollow/undead looking ennemies
Straight Sword	Underwater / swimming	Berserk reference	oooooH	Magic and Spells
Elden ring namedrop	Cryptic narator	Jumping	Walking in dark area with torche™	Glaive master Hodir reference

myfreebingocards.com

Bingo Card ID 022

## r/Eldenring SGF Trailer BINGOoooooooooH

Magic and Spells	Berserk reference	Dragons	Hollow/undead looking ennemies	Roaming giant ennemy
Mounted combat	Straight Sword	Cryptic narator	Glaive master Hodir reference	Boss using lightning
Wifu	Underwater / swimming	Walking in dark area with torche™	Jumping	Underground areas
Dogs™	oooooH	Village on fire	Dramatic door opening™	Feet
Weather changes and day/night cycle	Yakul	Swamp™	Open world vistas/shots	Elden ring namedrop

myfreebingocards.com

Bingo Card ID 023

## r/Eldenring SGF Trailer BINGO O O O O O O O O H

Jumping	Hollow/undead looking enemies	Berserk reference	Straight Sword	Dogs™
Village on fire	Wifu	Swamp™	Weather changes and day/night cycle	Glaive master Hodir reference
Underwater / swimming	Magic and Spells	Elden ring namedrop	Feet	Yakul
O O O O O H	Walking in dark area with torche™	Roaming giant ennemy	Open world vistas/shots	Dragons
Dramatic door opening™	Underground areas	Boss using lightning	Cryptic narator	Mounted combat

myfreebingocards.com

Bingo Card ID 024

## r/Eldenring SGF Trailer BINGO O O O O O O O O H

Walking in dark area with torche™	Swamp™	Elden ring namedrop	Cryptic narator	Jumping
Roaming giant ennemy	Open world vistas/shots	Yakul	Weather changes and day/night cycle	Mounted combat
O O O O O H	Feet	Dragons	Magic and Spells	Glaive master Hodir reference
Straight Sword	Berserk reference	Dogs™	Hollow/undead looking enemies	Dramatic door opening™
Underground areas	Village on fire	Boss using lightning	Underwater / swimming	Wifu

myfreebingocards.com

Bingo Card ID 025

## r/Eldenring SGF Trailer BINGO O O O O O O O H

Swamp™	O O O O O H	Weather changes and day/night cycle	Dragons	Dogs™
Glaive master Hodir reference	Magic and Spells	Berserk reference	Hollow/undead looking ennemies	Wifu
Jumping	Open world vistas/shots	Cryptic narator	Village on fire	Walking in dark area with torche™
Underwater / swimming	Yakul	Dramatic door opening™	Underground areas	Roaming giant ennemy
Feet	Mounted combat	Straight Sword	Boss using lightning	Elden ring namedrop

myfreebingocards.com

Bingo Card ID 026

## r/Eldenring SGF Trailer BINGO O O O O O O O H

Berserk reference	Feet	Hollow/undead looking ennemies	Underwater / swimming	Elden ring namedrop
Boss using lightning	Wifu	Magic and Spells	Village on fire	Jumping
Dragons	Straight Sword	Mounted combat	Dogs™	Roaming giant ennemy
Swamp™	Walking in dark area with torche™	O O O O O H	Yakul	Open world vistas/shots
Underground areas	Glaive master Hodir reference	Cryptic narator	Dramatic door opening™	Weather changes and day/night cycle

myfreebingocards.com

Bingo Card ID 027

## r/Eldenring SGF Trailer BINGOooooooooH

Mounted combat	<b>Feet</b>	<b>Wifu</b>	Weather changes and day/night cycle	OOOOOH
<b>Village on fire</b>	Boss using lightning	Berserk reference	<b>Yakul</b>	Walking in dark area with torche™
Dragons	Swamp™	<b>Magic and Spells</b>	<b>Dogs™</b>	Underground areas
Glaive master Hodir reference	Roaming giant ennemy	Open world vistas/shots	Hollow/undead looking ennemies	<b>Jumping</b>
Cryptic narator	<b>Straight Sword</b>	Underwater / swimming	<b>Dramatic door opening™</b>	Elden ring namedrop

myfreebingocards.com

Bingo Card ID 028

## r/Eldenring SGF Trailer BINGOooooooooH

<b>Jumping</b>	Underground areas	<b>Wifu</b>	<b>Straight Sword</b>	Elden ring namedrop
<b>Village on fire</b>	Walking in dark area with torche™	Weather changes and day/night cycle	Berserk reference	Open world vistas/shots
<b>Dogs™</b>	Swamp™	Underwater / swimming	Hollow/undead looking ennemies	<b>Glaive master Hodir reference</b>
Dragons	Cryptic narator	<b>Feet</b>	<b>Dramatic door opening™</b>	OOOOOH
<b>Yakul</b>	Roaming giant ennemy	Boss using lightning	<b>Magic and Spells</b>	Mounted combat

myfreebingocards.com



Bingo Card ID 029

## r/Eldenring SGF Trailer BINGO O O O O O O O O H

Jumping	Cryptic narator	Walking in dark area with torche™	Berserk reference	Dragons
Feet	Boss using lightning	Dogs™	Magic and Spells	Glaive master Hodir reference
O O O O O H	Open world vistas/shots	Yakul	Weather changes and day/night cycle	Elden ring namedrop
Swamp™	Underwater / swimming	Village on fire	Dramatic door opening™	Wifu
Roaming giant ennemy	Straight Sword	Underground areas	Hollow/undead looking ennemies	Mounted combat

myfreebingocards.com

Bingo Card ID 030

## r/Eldenring SGF Trailer BINGO O O O O O O O O H

Roaming giant ennemy	Feet	Boss using lightning	Elden ring namedrop	Weather changes and day/night cycle
Dramatic door opening™	Open world vistas/shots	Village on fire	Jumping	Wifu
Underground areas	O O O O O H	Mounted combat	Dragons	Cryptic narator
Magic and Spells	Underwater / swimming	Swamp™	Hollow/undead looking ennemies	Dogs™
Berserk reference	Walking in dark area with torche™	Straight Sword	Glaive master Hodir reference	Yakul

myfreebingocards.com